

Course Description

IND2210 | Interior Design 3 | 4.00 credits

Projects provide practice in planning traditional and contemporary interiors including working drawings and specifications. Prerequisite: IND1200; corequisite: IND2330.

Course Competencies:

Competency 1: The student will identify responses to the psychological, physical, and social needs of users in commercial/hospitality interiors by:

- 1. Identifying diverse theories about the relationship between human behavior and the designed environment (e.g., aesthetics, environmental, social, psychological, cultural, anthropometrics, etc.)
- 2. Applying theories of human behavior to interior design to specialized project user requirements.
- 3. Illustrating spatial adjacency, utilization, circulation, light, and function according to programmatic needs.
- 4. Synthesizing concepts of space utilization through sketching and schematic drawings.

Competency 2: The student will demonstrate proficiency in the knowledge and application of the programming principles by:

- Conducting site analysis that involves reviewing architectural plans or documenting space (e.g., locating utilities, structural elements, etc.)
- 2. Applying space planning, furniture layouts, and human factors in commercial/hospitality design
- 3. Demonstrating an initial design concept based on analysis and documentation findings
- 4. Identifying sustainable design objectives
- 5. Developing spatial relationship diagrams using design development graphic tools (bubble diagrams, adjacency matrices, charts, stacking/zoning diagrams, block/square footage allocations)

Competency 3: The student will incorporate evaluation, space planning, and layout into a commercial/hospitality design project by:

- 1. Developing multiple design solutions
- 2. Refining spatial relationship diagrams: adjacency, bubble, and block diagrams
- 3. Creating representative three-dimensional models and two-dimensional drawings of the design solution
- 4. Producing interior architectural and construction drawings using specialized software following industry drawing standards, methods, and conventions
- 5. Demonstrating a comprehensive presentation describing the design solution, including sketches, diagrams, architectural drawings, and models
- 6. Conducting verbal presentations of design solutions

Competency 4: The student will learn to select appropriate furnishings and materials in commercial/hospitality interiors by:

- 1. Analyzing criteria for the selection and arrangement of furnishings to be used by different users
- 2. Developing detailed furniture arrangement plans
- 3. Revising the design for code compliance
- 4. Demonstrating the advantages and disadvantages of materials specified in design projects (e.g., Furniture, flooring, wall coverings)
- 5. Specifying finishes and materials treatments are used according to acoustics, life safety considerations, and performance properties

Competency 5: The student will incorporate appropriate codes and regulations in a commercial/hospitality design project by:

1. Identifying code requirements affecting health, fire, safety, occupancy, and welfare in interior design solutions (universal/accessible design)

Updated: Fall 2025

- Applying local, state, and national building codes and the UBC (Uniform Building Codes) to commercial/hospitality projects
- Applying the Americans with Disabilities Act (ADA) requirements related to the design of commercial/hospitality projects
- 4. Analyzing and applying life safety requirements related to design solutions

Competency 6: The student will demonstrate knowledge of building construction methods and systems in commercial/hospitality interiors by:

- 1. Identifying various methods and techniques of building construction (e.g., wood, steel, concrete)
- 2. Describing basic building systems (mechanical, electrical, plumbing, structural, fire safety)
- 3. Recognizing the advantages of applying green design considerations to interior projects
- 4. Analyzing materials and assemblies employed in constructing partitions, walls, and ceilings for commercial/hospitality interiors
- 5. Differentiating among the different types of millwork woods, veneers, and finish materials used in commercial/hospitality applications
- 6. Designing specialized millwork and architectural woodwork details
- 7. Describing the uses and characteristics of doors/windows treatments and coverings, glazing, and film for energy and security considerations in commercial/hospitality applications

Competency 7: The student will demonstrate knowledge about the impact of lighting systems in interior design by:

- 1. Identifying lighting requirements in terms of specific purposes for lighting
- 2. Demonstrating how various means of controlling daylight affect commercial/hospitality interiors
- 3. Specifying appropriate lighting fixtures to perform efficiently and effectively in commercial/hospitality interiors
- 4. Identifying the factors of contrast and diffusion as they affect commercial/hospitality interior environments
- 5. Applying appropriate light distribution (ambient and task lighting) in commercial/hospitality interior design projects
- 6. Using reflected ceiling plans to apply appropriate fixture placement and location in interior design projects

Competency 8: The student will analyze the effects of sound on commercial/hospitality interiors by:

- 1. Describing fundamentals of sound absorption to evaluate means that might be employed to control the acoustic quality of a space
- 2. Analyzing issues of sound transmission and methods to tailor interior materials and components to specific uses of a space, allowing for appropriate speech privacy or transmission
- 3. Determining the layout and surface treatment of walls, ceilings, finishes, and spatial organization to achieve effective sound balance and comfort in an interior

Competency 9: The student will understand sustainable design practices by:

- 1. Identifying sustainable design practices
- 2. Analyzing the concept and terminology of green design/sustainable design
- 3. Estimating the cost of green/sustainable design for a commercial/hospitality project in contrast to other methods

Learning Outcomes:

- Communicate effectively using listening, speaking, reading, and writing skills
- Use quantitative analytical skills to evaluate and process numerical data
- Solve problems using critical and creative thinking and scientific reasoning
- Formulate strategies to locate, evaluate, and apply information
- Create strategies that can be used to fulfill personal, civic, and social responsibilities
- Demonstrate knowledge of ethical thinking and its application to issues in society
- Use computer and emerging technologies effectively
- Demonstrate an appreciation for aesthetics and creative activities
- Describe how natural systems function and recognize the impact of humans on the environment
- Demonstrate knowledge of global and historical perspectives

Updated: Fall 2025